

**2002**  
**East Coast Enduro Association**  
**Hare Scrambles Rules**

The following rules and regulations are issued by East Coast Enduro Association (ECEA) to supplement the AMA Amateur Competition Rules, and are solely applicable to ECEA events. All riders and promoters should familiarize themselves with these rules.

**GENERAL RULES**

- 1 A riders meeting will be held prior to the start at the starting area. All riders must attend.
- 2 Warm-up riding is limited to the start area and only after the referee or other official has given permission and the rider has registered for the event. Anyone caught doing so, may result in disqualification.
- 3 **NO PIT RIDING**-Riding machine around facility without permission is prohibited and may result in disqualification.
- 4 Riders must not exceed 1<sup>st</sup> gear idle when traveling to and from their pit area and must always wear a helmet.
- 5 Riders are responsible for the actions of their entire pit crew.
- 6 Rider Conduct: Unsportsman-like conduct happening anywhere on the course, pit area, or check/scoring areas may result in the disqualification of the riders involved.
- 7 Riders will be disqualified for riding on the course prior to the day of the event.
- 8 If you are an AA motorcycle participant, you must ride in the AA ATV class if desiring to participate in the ATV program.
- 9 All riders must gas in designated pit area only, if one is provided.
- 10 No studded tires can be used. Including molded, and self screwed studs.
- 11 All events will not be started until first aid or ambulance crews are present.
- 12 Any person entered in an event may protest another competitor or anything pertaining to the day's event. The event referee will rule on the protest at the event. If any conflict still exists the entrant may post an appeal in writing, forwarded to the ECEA within 72 hours, accompanied with a \$25 fee explaining all the details concerning the protest. The Association Referee and the E-

Board will determine the decision. If the decision favors the protesting party, the fee will be returned.

- 13 Riders may get mechanical assistance on the course from their pit crew or spectators, but must finish the race under their machines own power or by the physical energy of the rider.
- 14 No towing allowed. If a machine has to be towed in from the course, that lap will not count.
- 15 The top 3 overall riders as well as any other competitor told by a race official, will leave their bikes at a designated impound area until the race official releases them.
- 16 All riders riding the full size bike class must have a 125 or larger bike with a minimum wheel size of 21 inches for the front, and 18 inches for the rear. In certain cases at the promoting clubs discretion, riders that are too old for the youth class but can not meet the above criteria because of their body structure or strength, may be allowed to compete in the full size bike class on a 100cc or larger machine. If it is deemed the rider is a hazard to himself or the other riders on the course, they will be blackflagged and asked to exit the course.

### **RIDER SAFTEY**

- 1 The rider must assume all responsibilities for his actions during the event. They are also participating at their own risk, if the rider does not feel safe for any reason, they should stop.
- 2 Safety is an important consideration in racing; common sense is a governing factor. There are a few guidelines a racer and his pit crew should be aware of.
- 3 It is the rider's responsibility to make sure that their bike or ATV is in safe condition. There should be no sharp edges or parts protruding in any way that may cause harm to them or another rider.
- 4 When approaching a slower rider let them know you are there so they can move over and let you pass. Do not expect them to move over right away.
- 5 If you see an injured rider, see if you can help. Report to the closest course marshal.
- 6 If you break down on the trail, try to get yourself and motorcycle off the trail. Thus avoiding any problems with other riders.

- 7 If you miss a turn or feel that you are lost, look behind you before stopping and turning around. Other riders may have missed the turn also and might be coming at you. Never ride backwards on the course.
- 8 All riders must wear an DOT approved helmet, shatter prove Eye Protection, long sleeve shirt, full length protective pants, and shin high boots. This is for the rider's safety, anything less, unless approved by race referee, the rider will not be able to compete.

### **CLASSES & NUMBER PLATE COLOR CODES**

<b>Motorcycles</b>	<b>Color of plate</b>	<b>Color of number</b>
AA	Red	White
A 201 & up (Heavy)	White	Black
A 125-200 (Light)	White	Black
A 4 Stroke	White	Black
A Vet (30 & up)	White	Black
A Senior (40 & up)	White	Black
A Super Senior (50 & up)	White	Black
B 201 & up (Heavy)	Yellow	Black
B 125-200 (Light)	Yellow	Black
B 4 Stroke	Yellow	Black
B Vet (30 & up)	Yellow	Black
B Senior (40 & up)	Yellow	Black
B Super Senior (50 & up)	Yellow	Black
C 201 & up (Heavy)	Black	White
C 125-200 (Light)	Black	White
C Vet (30 & up)	Black	White
C Senior (40 & up)	Black	White
C 4 Stroke	Black	White
Women	Green	White
<b><u>12-15</u></b> 100cc 2 Stroke 125cc 4 Stroke	White	Black
<b><u>12-15</u></b> 85cc 2 Stroke 125cc 4 Stroke	White	Black
<b><u>10-11</u></b> 85cc	Black	White

<b>10-11</b> 65cc	Black	White
<b>7-9</b> 65cc	Yellow	Black
<b>4-8</b> 50cc		
<b>4-8</b> Oil Injected		

### **RIDER ELIGIBILITY AND CLASSIFICATION**

- 1 Anyone wishing to enter an event must be an AMA member. All riders must be at least 16 years old to compete in the Adult main event. Any rider under 18 years of age must have a parent or legal guardian present with them. If they do not they must present a signed and notarized letter from their parents or legal guardians stating they give permission for the rider to race. No letter no race.
- 2 A valid AMA card or prove of one will be needed at sign-up. A valid proof is the receipt from the application. If you do not have either of the two, you will be required to apply for a new card. AMA sign-up will be available at sign-up.
- 3 Riders wishing to receive year-end championship points need to be an ECEA club member in good standings.

### **AA CLASSIFICATION**

- 1 Anyone wishing to enter an event must be an AMA member. All riders must meet AMA minimum age restrictions as per AMA rulebook. In case where state law dictates age restrictions, those laws will take precedence.
- 2 All international riders that currently hold a top ten ranking in their home country's National Championship.
- 3 All riders from previous year that were chosen members of the World ISDE Trophy Team.
- 4 All riders from the previous year that earned Gold Metals at the ISDE.
- 5 Any rider holding an AMA Pro Sport license who qualified for an AMA Outdoor National Motocross or Supercross in the current or previous year.

### **A CLASSIFICATION**

- 1 All riders that have ever qualified for the ISDE.
- 2 All riders that have an AMA "A" ranking in any other off-road and motocross series.
- 3 All riders who have been advanced from B class through ECEA advancement points.

## **B CLASSIFICATION**

- 1 All riders wishing to enter an event that did not qualify for the C class and do not meet the qualifications for the A and AA class.
- 2 All riders that have an AMA “B” ranking in any other off-road and motocross series.
- 3 If a “B” rider places in the top ten overall in any 3 events over the course of the season, they will be moved to the “A” class at the following race.

## **C CLASSIFICATION**

- 1 Any rider who did not meet the above criteria, or anyone who is entering their first race.

## **MOVING WITHIN CLASSIFICATIONS**

- 1 A rider may not move from an upper classification back to a lower classification if they have participated in more than two events in the upper classification during the season. A rider may request to move back to a lower classification based on finishes and time differences.
- 2 If a rider is caught competing in the wrong class, the rider will lose all Championship points accumulated to date, and be moved into proper class.

## **ADVANCEMENT POINTS**

- 1 Advancement points are awarded based on class finishes only. All points are carried over from previous year. See points scale on page 6.
- 2 To advance from “C” to “B” a rider must earn 100 points. To advance from “B” to “A” a rider must earn 200 points. To advance from “A” to “AA” a rider must finish in the top 10 overall, based on the year end Championship points.
- 3 If a “B” or “C” rider wins an overall at any event they are automatically moved to the “A” class at the next event.
- 4 If a rider wishes to stay in their respective class for year end awards they may do so as long as they are still under the advancement points total by the mid season mark of the series. The mid season mark is half the total number of scheduled events, rounded up.

## **EQUIPMENT**

AMA Equipment Standards Listed in Chapter 3 of the Amateur Competition Rule Book takes precedence over any state or local district rules at any event.

- 1 Machines entered in all events must have silencers. Officials may test machines at any time prior to, during, or after the event. The sound level for events is 104 db's.
- 2 The machine a rider leaves the starting line on is considered the official machine for the rider during the event; he may not switch during the event. Any riders caught doing so will be disqualified from the event.
- 3 No rider is allowed to carry gasoline except inside his or her machine's gasoline tank.
- 4 A working kill switch (bikes) and tether switch (ATV) must be on all machines.
- 5 No horns, bells or other sound devices are permitted on machines.

### **COURSE**

- 1 A Hare Scramble course must be a minimum of 5 miles in length with a designated time limit of 2 hours. (See Finish Procedures line number 1)
- 2 A Hare Scramble meet is conducted over a course that **may** include little used roads, trails, footpaths, up and down hills, motocross tracks, or any other type of terrain, which can be negotiated, by a motorcycle or ATV.
- 3 Participants are allowed to walk or bicycle the course prior to the event. At clubs permission.
- 4 Only riders officially entered or course marshals may ride on any portion of the course or facility the day of the event.
- 5 Any time a rider leaves the course for any reason he must re-enter the course at the same spot he originally exited.
- 6 All riders must remain on the marked course. The marked course is within 25 feet of arrows. Anytime double arrows are posted on both sides of the trail; riders must stay between the arrows. Markers may  
Also include any device placed along the trail to help guide riders, including: ribbons, signs, stakes, hay bales, barrels, tires, etc...
- 7 Any rider encountering a traffic jam or bottleneck along the course shall be allowed to go more than 25 feet off the course to get around the bottleneck only. However, the rider must re-enter the course as soon as possible, and upon approaching this section the next lap, must ride the original arrowed section if the track is clear. If these marking devices are knocked down, riders should stay on

original marked course. Short cutting in these areas could result in penalty. A “bottleneck” is a section of the track that becomes impassible due to riders falling and or getting stuck.

### **STARTING PROCEDURES**

- 1** All starts will be dead engine, riders sitting on bike style starts.
- 2** No riders, pit crew members, machines or equipment will be allowed on the starting line prior to or during the riders meeting.
- 3** All classes will line up on their assigned starting rows on a first come first serve basis.
- 4** AA row leaves 1<sup>st</sup>, followed by A classes, B classes and C classes. All rows will be started 1 minute apart. All “A”, “B” and “C” class rows may need to be split up into smaller rows depending on area provided by hosting club. It is the clubs responsibility to make sure that the scoring official has the proper order of rows at the start, so that he can time adjust accordingly. If the race referee feels more time is needed do to conditions, he must inform all riders prior to start.
- 5** If the race needs to be restarted due to problems encountered on 1<sup>st</sup> lap, the race referee must determine if the race is to be run at full length or at a shorter length. He must inform all riders before restarting the race.
- 6** A **Blue flag** will signal riders to kill engines. Prior to the start the riders will be given a 1-minute warning, at this time all pit crews must leave the start line. They will be allowed back after that line has left to pick up any start boxes or stands used by the rider. After 1 minute has passed, a 10 second warning will be given. Any time after 10 seconds a **Green flag** will be raised to signal the start of the race.
- 7** Any rider that jumps or takes off with the wrong row will be penalized 1 lap.
- 8** Any rider that misses the start of their class must enter the racecourse at the starting line and complete the start chute staying within the markings.
- 9** All riders starting the race must have their handlebar punch tag punched marked by a race official prior to the start. It is the rider’s responsibility to make sure their card has been punched prior to the start.

## SCORING

- 1 All riders must come to a complete stop at all checkpoints and scoring areas. There will be a “No Passing” zone at each out check and scoring area. This becomes crucial after a rider takes the checkered flag on the last lap.
- 2 All racers must pass through their assigned class-scoring lane. Lanes must be marked.
- 3 All bar codes must be placed on the left, lower side of the helmet. A color-coded number also will be placed on the rear of the helmet. These will be given out at sign-up. If the bar code is placed on wrong, the rider may not be scored properly.
- 4 All numbers on the bike that do not match the rider’s bar code must be crossed off or removed. This is to prevent any chances of being scored incorrectly.
- 5 It is a rider’s responsibility to make sure he or she has all theirs scans or punches. The scoring official will notify the rider when they have been scored. Missing scans or punches may result in a penalty to the rider. A back up sheet must be used.
- 6 A rider may be penalized for running into, yelling at, or roosting a scoring official.
- 7 A rider may question the scores within the 30-minute period following the posting of the final results. After 30 minutes awards will be given out and no further protests will be accepted.
- 8 Protests must be in writing and comply with the AMA Amateur Competition Rule Book, Protest Procedure.
- 9 If necessary, an observation check may be set up at the promoter’s discretion to help deter course cutting. Course cutting will not be tolerated and will result in a 1 lap penalty or disqualification.

## POINTS

- 1 The ECEA Hare Scrambles Points Keeper will keep all points. It is also a good idea for the rider to keep track of his or her own points.
- 2 AA class only; all races count toward year-end results. **NO THROW AWAYS**
- 3 In all other classes a rider’s best 8 scores will be used for the year end Championship points.
- 4 If a rider is competing for points, and they are unable to race their own event, because they must work that event.

They will be awarded points equal to their highest finish for the year, to be determined at the end of the year.

- 5 In order for a rider to be eligible to earn points in an event, he or she must complete at least 50% of the laps completed by the winner of their class. The rider must belong to an ECEA club to earn championship points.
- 6 Points will be awarded as follows for all classes.

<b>Pos</b>	<b>Points</b>	<b>Pos</b>	<b>Points</b>
1	30	11	10
2	25	12	9
3	21	13	8
4	18	14	7
5	16	15	6
6	15	16	5
7	14	17	4
8	13	18	3
9	12	19	2
10	11	20	1

### **TIES**

- 1 If at the end of the series a tie exists the winner will be determined by the number of 1<sup>st</sup> place finishes, then 2<sup>nd</sup> place finishes and so on until the tie is broken.

### **FINISH PROCEDURE**

- 1 A race is to be a minimum of 2 hours long, based on the overall leaders elapsed time. A **White Flag** will be given on the last lap. A half way board will be shown after 1 hour is complete. It will be the scoring official's job to determine when to give the flags based on time. The **Checkered Flag** will be given to the overall leader first. The track will be closed following the checkered flag being given. As per AMA rules.
- 2 In the event of severe conditions, if 50% of the race has been completed, the race could be stopped and considered complete. It will be at the discretion of the race referee and or the race marshal to determine if the conditions are permitting the race to be finished early.
- 3 The finish line will be determined prior to the start of the race, and **will not be moved after the race starts.**
- 4 The overall positions are based on the riders total laps finished and their elapsed time at the finish. Therefore the rider who finishes the most laps in the least amount of

time is the overall winner. Times will be adjusted according to your starting row.

- 5 Youth races are to be an approximately 1 hour long, and peewee races are to be approximately \_ hour long.

### **RACE FEE STRUCTURE**

- 1 Maximum gate fee is \$5 per person.
- 2 Maximum entry fee for non-national events will be \$30 for adult motorcycles and Atv, and \$20 for youth and peewee motorcycle and Atv.
- 3 An annual fee of \$10 will be charged for permanent bar code number.
- 4 Day pass riders will be charged \$5, and will be issued a new number at each race.
- 5 Replacement cost of lost or damaged bar codes will be \$5.
- 6 If the ECEA needs to change a riders bar code number, no cost will be assessed to the rider.
- 7 The above fees are over and above the AMA Membership fees, Currently \$39 per year.

### **PROMOTER FEE STRUCTURE**

The promoter of each event will pay an assessment fee of \$5 per rider. This assessment will be paid to the Hare scramble treasurer at the conclusion of each event, either by check or cash. The treasurer will in turn pay the ECEA rider assessment to the ECEA, as well as the ECEA point's keeper.

### **AWARDS**

- 1 Awards will be given based on number of riders and at promoter's discession.
- 2 A grand champion award will be given at each race.
- 3 AA and A riders will receive cash awards in lew of trophies.